BALLISTIC BUDO GAMES

ALL-ROUND KARATE

COMPETITION RULES

SUBMITTED AUGUST 2925

Affiliated and approved by SHINKYOKUSHIN KARATE, KWF, and KIF (Kudo International Federation) REPRESENTATIVES

ORGANIZATION OF Full contact and Semi contact All Round KARATE TOURNAMENT.

A karate tournament may include kumite or kata competition. The kumite competition can be further divided into team matches and individual matches. Individual fights can be further divided into weight categories and categories without weight difference. Fights in weight categories are divided into matches. The term match also refers to individual kumite competitions between pairs of competitors.

Introduction:

Ballistic Budo Games is a new Amateur Competition League, connecting several of the most effective stand-up styles of Martial Arts such as Kyokushin Karate, Ashihara Karate, Shidokan Karate, Kickboxing, and Muay Thai.

All-Round Karate Rules allows us to connect these styles and bring them into one Tournament.

General Rules:

STRIKING

1) All Punches and Kicks in the arsenal of the Styles listed above on the front and side of the body and head, also the back of the legs, are permitted

2) Punches to the head area are PROHIBITED only for kids 7-10 years old (kids 10- 12 years old may have head contact upon mutual agreement on both sides)

3) Clinches, head hold, body hold control are allowed up to 5 seconds, then Central Judge (SHUSHIN) MUST break and clinch and set the continue (ZUKO). There is no limit on the number of clinches or any holds per round.

4) All elbow techniques are PROHIBITED and will be punished with immediate disqualification.

5) All style of the legs holds, catch, or control with the following take down are allowed and will be scored by clarity and effectiveness. Any strike on a fallen opponent is not allowed and will be grounds for an immediate disqualification.

Legal Techniques:

1) Straight punches, jab cross punches, roundhouse hooks, upper cuts, spinning fists to the body and head (on permitted age group) are allowed.

2) All straight kicks to the body and all roundhouse, sidekicks, axe kicks, and spinning kicks are allowed. Straight kicks to the face are permitted only in the age category of 15 years old and up.

3) Roundhouse kicks to the head (JODAN) are allowed from the age group of 9 and up.

4) Any spinning kicks (Ushiro-Geri & Ushiro-Mawashi) to the head (JODAN) are allowed only on the age group of 15 years old and up.

5) Low kicks (Gedan) are allowed only on the area above the knee or under the knee. Joint kicks of any kind are PROHIBITED.

Takedown:

1) Takedown from the clinch position using spin and leg block or sweep is allowed.

2) Stand-up outside or inside sweep (DeAshi-Barai, Koichi-Barai) are permitted and will be scored by clarity and effectiveness. There is no continued ground fight after the take-down.

3) Any leg catches, control, and sweeps are allowed.

4) Any of the hip throws, reverse or high takedown (Osoto-Gari, Ogoshi, Tai-Otoshi, Saio-Nage, Suplex, leg pickup from the mat, double, single leg takedown, and similar style takedowns and throws) are PROHIBITED and will be grounds for an immediate disqualification.

Match Duration:

1) Kids 7 - 10 years old – 2 rounds (1.5 minutes each, 50 seconds break). One possible 1-minute extension.

2) Kids 11 - 12 years old – 2 rounds (1.5 minutes each, 50 seconds break). One possible 1-minute extension.

3) Cadets 13 - 14 years old – 2 rounds (2 minutes each, 50 seconds break). One possible 1-minute extension.

4) Juniors 15 - 16 years old – 2 rounds (2 minutes each, 50 seconds break). One possible 1-minute extension.

5) Juniors 17 - 18 years old – 2 rounds (2 minutes each, 50 seconds break). One possible 1-minute extension.

6) Elite Juniors 17 - 18 years old – 3 rounds (2 minutes each, 50 seconds break). One possible 1-minute extension. Fighters with the rank of 4th Kyu "Green Belt" or higher, or fighters with 3 years of training and competition experience.

7) Any match may result in a TKO (IPPON) by judges' decision.

At the end of the match, the Referee must decide and announce the result.

Official Protective Gear:

1) Boxing gloves

a) kids 7-8 – 8oz

b) kids 9-12 – 10oz

c) juniors 13-14 – 12oz

d) juniors 15-18 – 16oz

Non-pro boxing wraps, coaches' choice.

2) Cloth Shin guards (must be covered with GI pants, or open only when using Muay Thai shorts

3) Mouthguard

4) Full guard or open chin boxing helmet

5) Groin cup (male), Chest guard (female)

6) Chest protector for specific age groups and experience levels

Kids in the age category 9 to 12 years old with the rank of 10 - 8 kyu (1 to 1.5 years of training & fighting experience) must wear the chest protector

Kids 9 years old and older with the rank of 7th kyu and higher (2 years of training & fighting experience and more) shall not wear the chest protector

(Ballistic Budo Games) - Rules for All-Round Karate Tournament

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